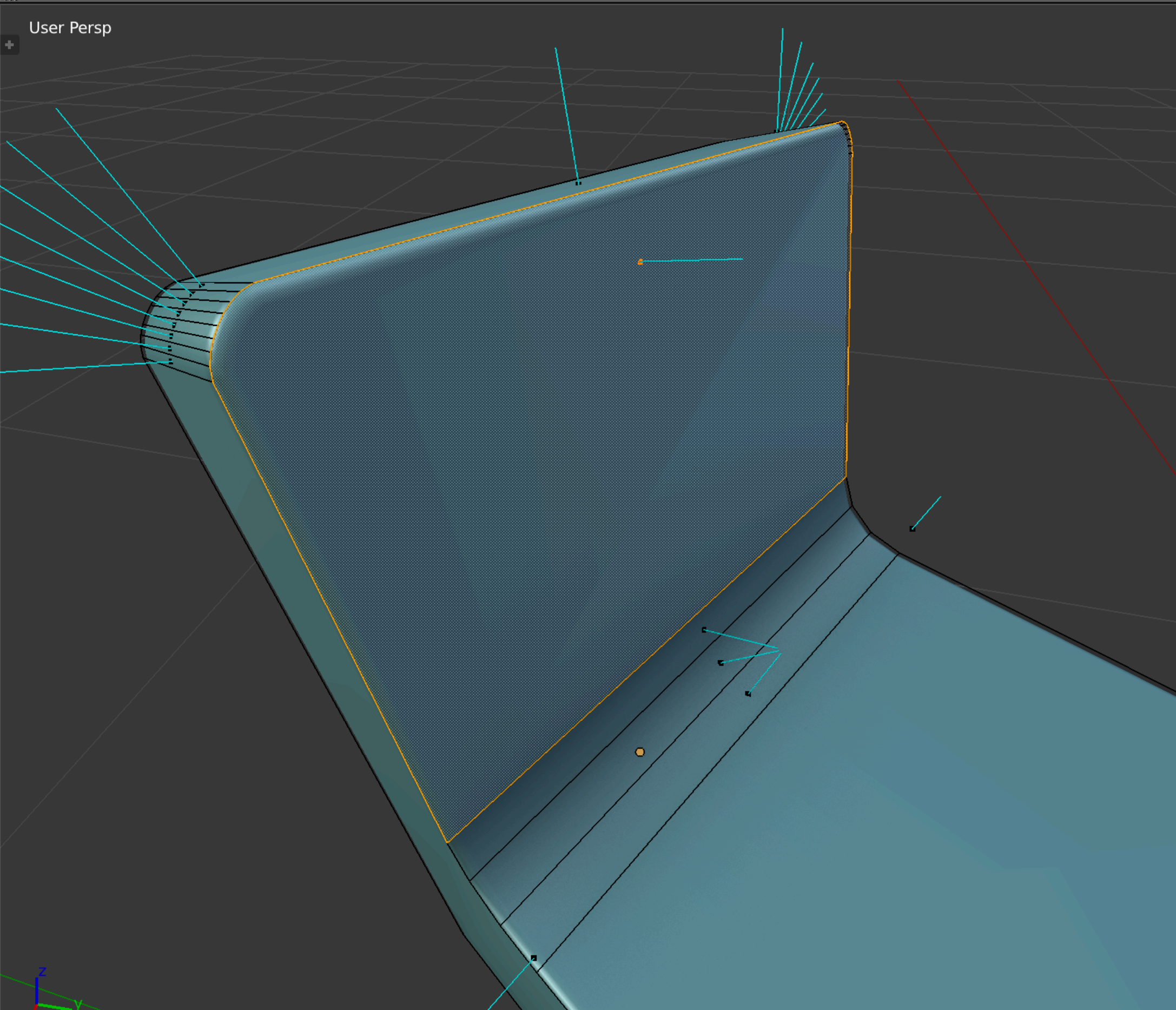


User Persp



Grease Pencil ...

▶ View ...

▶ 3D Cursor ...

▶ Item ...

▼ Display ...

Only Render

World Background

Outline Selected

All Object Origins

Relationship Lines

Grid Floor X Y Z

◀ Lines: 16 ▶

◀ Scale: 1.000 ▶

◀ Subdivisions: 10 ▶

Toggle Quad View

▶ Shading ...

▶  Motion Tracking ...

▼ Mesh Display ...

Overlays:

Faces  Sharp

Edges  Bevel

Crease  Edge M

Seams  Face M

Show Weights

Normals:

◀ Size: 0.10 ▶

Edge Info: Face Info:

Length  Area

Angle  Angle