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    "bump_map_use_normal": false,
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    "id": [
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    "dispersion": false,
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    "opaque_color_type": false,
    "displacement": {
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      "height_units": 0,
      "adaptive": false,
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      "type": 1,
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      "offset": 0.5,
      "v3d_preset": 0,
      "subdivision_method": 0,
      "v3d_transform": 0,
      "enabled": false,
      "smoothing": true
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    "opaque_roughness": 75.84745788574219,
    "use": "OPAQUE",
    "opaque_roughness_type": false,
    "opaque_clearcoat": false,
    "override_map": null,
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    "active_display_map": null,
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    "opaque_roughness_map": null,
    "matte": false
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    "lls_type": 1,
    "fs_dome_tilt": 0.0,
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    "resolution_y": 540,
    "steps": [
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    "fs_fov": 180.00000500895632,
    "active": true,
    "fs_dome_tilt_compensation": 0,
    "custom_bokeh": false,
    "fs_separation": 6.0,
    "film_width": 0.032,
    "screen_region": "NONE",
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    "resolution_x": 960,
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"name": "Circle",
"num_positions_per_vertex": 1,
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]
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"hidden_global_illumination": false,
"parent": null,
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db4c0174-eeb0-11e6-8153-28f07641ad60.binmesh",
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    "subdiv_ext": null
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    "sun_date": "07.02.2017",
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    "sun_latlong_ground_rotation": 0.0,
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    "channels_normals_file": "EXR32",
    "scene_quality": "RS1",
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    "tone_tint": 0.0,
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    "scene_multilight_type": 0,

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"channels_deep_min_dist": 0.20000000298023224,
"materials_search_path": "",
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"plugin_id": "blendmaxwell (Maxwell Render exporter for
Blender), version: 0.4.5",
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"output_mxi_enabled": true,
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