

Photorealistic Product Image – Fly-fishing tube – Brief



My attempt at a sketch of the image

Still Image	Video
Output: 1 x Still image + .blend file	Output: 250 x frames + .blend file (10 seconds at 25 fps)
Format: TIFF/PNG - 16bit	Format: TIFF/PNG – 16 bit
Size: 3000 x 2250 pixels	Size: 1280×720 pixels
Renderer: Cycles or other	Renderer: Cycles or other

The output image to be as photorealistic as possible. The splash should look dynamic and cool.

The object is a carbon fibre fly-fishing rod tube with aluminium ends (which look like brass/gold).

The image is of this tube splashing into water against a black background. The video is the same sim playing out of 10 seconds in slow motion. The tube should maintain its angle on entry then, slow as goes into the water.

Points to note:

- The end result needs to be as photorealistic as possible
- Although the black section is carbon fibre, the weave of the carbon fibre is not visible on this product
- The end are turned aluminium, lightly brass/gold in colour.

Reference Images of the product:



(^The pattern on the black is due to LED lights)

Reference Images/Inspiration:

<https://www.videoblocks.com/video/fresh-ripe-watermelon-slices-falls-into-water-with-splashes-on-black-background-slow-motion-close-up-r2spmcooir7r7s2l/>

