

Blender 4.1

Keyboard Shortcuts and Mouse Actions

Window

Command	Description
.....	Quick Favorites
.....	View Online Manual
.....	Rename Active Item
.....	Search Menu
.....	File
.....	Fallback Tool Pie Menu
.....	New File
.....	Open
.....	Quit Blender
.....	Save Blender File
.....	Batch Rename
.....	Save Blender File
.....	Toolbar
.....	File Browser
.....	Movie Clip Editor
.....	Node Editor
.....	Python Console
.....	3D Viewport
.....	Graph Editor
.....	Properties
.....	Video Sequencer
.....	Outliner
.....	UV/Image Editor
.....	Text Editor
.....	Dope Sheet
.....	Open Recent
.....	Save As

Screen

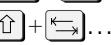
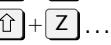
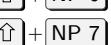
Command	Description
.....	Execute File Window
.....	Cancel File Load
.....	Cancel Render View
.....	Redo Last
.....	Show/Hide Render View
.....	Render
.....	Execute File Window
.....	Cycle Space Context – Next
.....	Toggle Maximize Area
.....	Open Preferences...
.....	Undo Catalog Edits

Command

Command	Description
.....	Undo
.....	Play Rendered Animation
.....	Render – Animation
.....	Cycle Workspace – Prev
.....	Cycle Workspace – Next
.....	Toggle Maximize Area
.....	Toggle Quad View
.....	Repeat Last
.....	Cycle Space Context – Prev
.....	Redo Catalog Edits
.....	Redo

3D View

Command	Description
.....	Orientation
.....	Pivot Point
.....	Local View
.....	Box Select – Set
.....	Circle Select – Set
.....	Set Tool by Name – Select Box
.....	Empty Cycle
.....	Shading
.....	View
.....	Frame Camera Bounds
.....	View Lock Center
.....	Frame All
.....	View Camera
.....	View Axis – Front
.....	View Orbit – Down
.....	View Axis – Right
.....	View Orbit – Left
.....	View Perspective/Orthographic
.....	View Orbit – Right
.....	View Axis – Top
.....	View Orbit – Up
.....	View Orbit – Right
.....	Zoom View +1
.....	Zoom View –1
.....	Local View
.....	Frame Selected
.....	Local View
.....	Remove from Local View
.....	Clipping Region

Command	Description	Command	Description
.....	Toggle X-Ray	View Axis – Right
.....	Remove from Local View	View Axis – Left
⌘	Zoom View –1	Select – Object Center
⌘	Zoom View +1	Lasso Select – Add
.....	Set Render Region	Zoom View 0
.....	Copy Objects	Select – Center Enumerate
.....	Paste Objects	Select (Toggle) – Toggle
.....	Context Toggle	Set 3D Cursor
.....	Frame All	Move
.....	Set Active Object as Camera	Pan View
.....	View Axis – Back	Select (Toggle) – Enumerate Toggle
⌘	Pan View Direction – Down	Select (Toggle) – Center Toggle
.....	View Axis – Left	Lasso Select – Sub
⌘	Pan View Direction – Left	Dolly View 0
⌘	Pan View Direction – Right	Select (Toggle) – Center Enumerate
.....	View Axis – Bottom		Toggle
⌘	Pan View Direction – Up		
.....	Frame Selected		
.....	Clear Render Region	Hide Collection 10
.....	Align Camera to View	Hide Collection 1
	Context Toggle	Hide Collection 2
.....	Zoom to Border	Hide Collection 3
.....	Frame All – Center	Hide Collection 4
.....	Snap	Hide Collection 5
.....	Toggle Shading Type – Wireframe	Hide Collection 6
	View Navigation (Walk/Fly)	Hide Collection 7
.....	View Axis – Front	Hide Collection 8
.....	View Axis – Right	Hide Collection 9
⌘	View Roll – Left	(De)select All – Select
⌘	View Roll – Right		(De)select All – Deselect
.....	View Axis – Top	Move
⌘	Dolly View +1	Hide Objects
⌘	Dolly View –1	Insert Keyframe – Default
.....	Context Toggle	Insert Keyframe Menu – Default
	Snapping – Keep Open	Move to Collection
⌘	Dolly View –1	Context Toggle
⌘	Dolly View +1	Rotate
.....	View Axis – Back	Resize
.....	View Axis – Left	Delete – Confirmation required
.....	View Axis – Bottom		Select Hierarchy – Parent
.....	Select – Deselect All		Select Hierarchy – Child
.....	Rotate View	Delete – No confirmation required
.....	Zoom View –1	Object
.....	Zoom View +1	Hide Collection 20
.....	Rotate View	Hide Collection 11
.....	Select – Enumerate	Hide Collection 12
.....	Center View to Mouse	Hide Collection 13
.....	View Axis – Top	Hide Collection 14
.....	View Axis – Bottom	Hide Collection 15

Command	Description	Command	Description
.....	Hide Collection 16	Delete – Confirmation required
.....	Hide Collection 17	Select Hierarchy – Parent Extend
.....	Hide Collection 18	Select Hierarchy – Child Extend
.....	Hide Collection 19	Delete – No confirmation required
.....	(De)select All – Deselect	Hide Collection 20 Extend
.....	Duplicate Linked	Hide Collection 11 Extend
.....	Clear Location	Hide Collection 12 Extend
.....	Show Hidden Objects	Hide Collection 13 Extend
.....	Delete Keyframe – Confirmation required	Hide Collection 14 Extend
.....	Clear Parent	Hide Collection 15 Extend
.....	Clear Rotation	Hide Collection 16 Extend
.....	Clear Scale	Hide Collection 17 Extend
.....	Context Toggle	Hide Collection 18 Extend
.....	Subdivision Set 0	Hide Collection 19 Extend
.....	Subdivision Set 1	Remove Selected from Active Collection
.....	Subdivision Set 2	Add Selected to Active Collection
.....	Subdivision Set 3	Remove from All Collections
.....	Subdivision Set 4	Move
.....	Subdivision Set 5	Object
.....	Apply		
.....	Create New Collection		
.....	Hide Collection		
.....	(De)select All – Invert		
.....	Join		
.....	Link/Transfer Data		
.....	Mirror		
.....	Make Parent – Object		
.....	Select More		
.....	Select Less		
.....	Remove from Collection		
.....	Hide Collection 10 Extend		
.....	Hide Collection 1 Extend		
.....	Hide Collection 2 Extend		
.....	Hide Collection 3 Extend		
.....	Hide Collection 4 Extend		
.....	Hide Collection 5 Extend		
.....	Hide Collection 6 Extend		
.....	Hide Collection 7 Extend		
.....	Hide Collection 8 Extend		
.....	Hide Collection 9 Extend		
.....	Add Object		
.....	Duplicate Objects		
.....	Select Grouped – Children Recursive		
.....	Hide Objects – Unselected	Delete
.....	Set Active Keying Set – Default	Call Menu
.....	Select Linked – Object Data	(De)select All – Deselect
.....	Link to Collection	Extend Vertices
.....	Proportional Editing Falloff	Extrude
.....	Interactive Light Track to Cursor		

Command	Description	Command	Description
Alt + F	Fill	↑ + Ctrl + 1	Select Mode – Vertex
Alt + H	Reveal Hidden	↑ + Ctrl + 2	Multiple Selection Expand/Contract
Alt + J	Tris to Quads	↑ + Ctrl + 3	Toggle
Alt + L	Point Normals to Target – Coordinates	↑ + Ctrl + B	Select Mode – Edge
Alt + M	Split	↑ + Ctrl + M	Multiple Selection Expand/Contract
Alt + N	Normals	↑ + Ctrl + N	Toggle
Alt + O	Context Toggle	↑ + Ctrl + R	Select Mode – Face
Alt + S	Shrink/Fatten	↑ + Ctrl + T	Multiple Selection Expand/Contract
Alt + V	Rip	↑ + Ctrl + NP + ↵	Toggle
Ctrl + 1	Select Mode – Vertex	↑ + Ctrl + NP - ↵	Select Mirror
Ctrl + 2	Expand/Contract Toggle	↑ + Ctrl + Alt + S	Recalculate Normals
Ctrl + 3	Select Mode – Edge	U	Offset Edge Slide
Ctrl + A	Expand/Contract Toggle	C	Triangulate Faces
Ctrl + B	Select Mode – Face	Alt + U	Select Next Element
Ctrl + E	Expand/Contract Toggle	Ctrl + U	Select Previous Element
Ctrl + F	Skin Resize	Ctrl + U	Shear
Ctrl + G	Bevel	Alt + U	Move
Ctrl + H	Edge	Ctrl + Alt + U	Call Menu
Ctrl + I	Face	Ctrl + Alt + U	Loop Select
Ctrl + L	Vertex Groups	Ctrl + Alt + U	Pick Shortest Path
Ctrl + M	Hooks	Ctrl + Alt + U	Extrude to Cursor or Add
Ctrl + P	(De)select All – Invert	Ctrl + Alt + U	Edge Ring Select
Ctrl + R	Select Linked All	Ctrl + Alt + U	Loop Select – Toggle
Ctrl + T	Mirror	Ctrl + Alt + U	Pick Shortest Path
Ctrl + V	Make Vertex Parent – Confirmation required	Ctrl + Alt + U	Extrude to Cursor or Add
Ctrl + X	Loop Cut and Slide	Ctrl + Alt + U	Edge Ring Select – Toggle
Ctrl + Delete	Triangulate Faces		
Ctrl + NP + ↵	Vertex		
Ctrl + NP - ↵	Dissolve Selection		
Ctrl + Alt + G	Dissolve Selection		
↑ + 1	Select More		
↑ + 2	Select Less		
↑ + 3	Remove from Vertex Group		
↑ + A	Select Mode – Vertex		
↑ + D	Multiple Selection Toggle		
↑ + E	Select Mode – Edge		
↑ + G	Multiple Selection Toggle		
↑ + H	Select Mode – Face		
↑ + K	Multiple Selection Toggle		
↑ + L	Add Mesh		
↑ + N	Add Duplicate		
↑ + O	Edge Crease		
↑ + V	Select Similar		
↑ + W	Hide Selected – Unselected		
↑ + Alt + S	Knife Topology Tool		
	Select Linked		
	Recalculate Normals		
	Proportional Editing Falloff		
	Vertex Slide		
	Bend		
	To Sphere		

Animation Channels

Command Description

Esc	Toggle Channel Editability – Protect
A	Select All – Select
A ⇄	Select All – Deselect
B	Box Select – Extend
X	Delete Channels
Delete	Delete Channels
Page Up ↵	Move Channels – Up
Page Down ↵	Move Channels – Down
NP +	Expand Channels – All
NP -	Collapse Channels – All
NP .	Frame Selected Channels
App	Channel
Alt + A	Select All – Deselect
Alt + W	Disable Channel Setting – Protect
Ctrl + F	Disable
Ctrl + G	Filter Channels
Ctrl + I	Group Channels
Ctrl + NP +	Select All – Invert
Ctrl + NP -	Expand Channels
Ctrl + Alt + G	Collapse Channels
	Ungroup Channels

Command	Description	Command	Description
+	Toggle Channel Setting – Protect		Resize
+	Toggle		Delete Track – Confirmation required
+	Move Channels – Top		Delete Track – Confirmation required
+ +	Move Channels – Bottom		Frame All
	Enable Channel Setting – Protect		View Zoom Ratio 1.00
	Enable		View Zoom Ratio 0.50
	Mouse Click on Channels		View Zoom Ratio 0.25
	Box Select		View Zoom Ratio 0.12
	Rename Channel		Zoom In
	Select Channel Keyframes		Zoom Out
	Channel		Frame Selected
+	Frame Channel Under Cursor		Context Menu
+	Mouse Click on Channels – Extend	+	(De)select All – Deselect
+	Box Select – Extend	+	Context Toggle
+	Mouse Click on Channels – Extend Range	+	Hide Tracks Clear
+	Box Select – Extend	+	Delete Keyframe
+ +	Select Channel Keyframes – Extend	+	Lock Tracks – Unlock
	Mouse Click on Channels	+	Context Toggle
		+	Clear Track Path – Remained
		+	Copy Tracks
		+	(De)select All – Invert
		+	Join Tracks
		+	Lock Tracks – Lock
		+	Paste Tracks
		+	View Zoom Ratio 2.00
		+	View Zoom Ratio 4.00
		+	View Zoom Ratio 8.00
		+	Disable Markers – Toggle
		+	Select Grouped
		+	Hide Tracks – Unselected
		+	Clear Track Path – Upto
		+	Delete Marker – Confirmation required
		+	Delete Marker – Confirmation required
		+	View Zoom Ratio 2.00
		+	View Zoom Ratio 4.00
		+	View Zoom Ratio 8.00
		+ +	Clear Track Path – All
		+ +	Jump to Frame – Previous Failed
		+ +	Jump to Frame – Path Start
		+ +	Jump to Frame – Path Start
		+ +	Jump to Frame – Path End
			Change Frame
			Select – Deselect All
			Slide Marker
			Slide Plane Marker
			Move
			Context Menu
			Pan View

Command	Description
	Context Toggle Values
	Tracking
	Context Toggle – User Interface
	Prefetch Frames
	Context Toggle – Toolbar
	View
	Open Clip
+	Track Markers – Backwards
+	Track Markers
+	Track Markers – Sequence
+	Marker Settings
+	Solving
+	Reconstruction
+ +	Track Markers – Sequence Backwards

Clip Editor

Command	Description
	Pivot Point
	(De)select All – Select
	(De)select All – Deselect
	Box Select – Set
	Circle Select – Set
	Frame All
	Move
	Hide Tracks
	Insert Keyframe
	Toggle Lock Selection
	Context Toggle
	Rotate

Command	Description	Command	Description
.....	Zoom Out	+	Extrude Forked
.....	Zoom In	+	Select Similar – Length
.....	Add Marker and Slide	+	Hide Selected – Unselected
.....	View Zoom 0.00	+	Select Linked
.....	Lasso Select – Add	+	Assign to Collection
+	Select – Extend	+	Recalculate Roll – Position X
+	Set 2D Cursor	+	Toggle Bone Options
+	Pan View	+ {.....	Select Hierarchy – Parent Extend
+	Lasso Select – Sub	+ }.....	Select Hierarchy – Child Extend
Armature			
Command	Description	Command	Description
.....	(De)select All – Select	Select Mirror
.....	(De)select All – Deselect	+	Enable Bone Options
.....	Extrude	+	Scale B-Bone
.....	Fill Between Joints	Move
.....	Move	Armature
.....	Hide Selected	Pick Shortest Path
.....	Select Linked	Extrude to Cursor
.....	Move to Collection		
.....	Separate Bones – Confirmation required		
.....	Rotate		
.....	Resize		
.....	Delete		
.....	Split		
.....	Select Hierarchy – Parent		
.....	Select Hierarchy – Child		
.....	Delete		
.....	Armature		
.....	(De)select All – Deselect		
.....	Switch Direction		
.....	Reveal Hidden		
.....	Clear Parent		
.....	Clear Roll		
.....	Transform – Bone Envelope		
.....	Disable Bone Options		
.....	(De)select All – Invert		
.....	Select Linked All		
.....	Mirror		
.....	Make Parent – Connected		
.....	Transform – Bone Roll		
.....	Dissolve Selected Bone(s)		
.....	Show All		
.....	Dissolve Selected Bone(s)		
.....	Select More		
.....	Select Less		
.....	Align Bones		
+	Add Bone		
+	Duplicate		
Graph Editor Generic			
Command	Description	Command	Description
.....	Hide Curves	Context Toggle – User Interface
.....	Context Set Enum – Dope Sheet	Reveal Curves
.....	Filter Channels	Set F-Curve Extrapolation – Constant
+	Hide Curves – Unselected	+	Hide Curves – Unselected
+	Add F-Curve Modifier – Null		
Font			
Command	Description	Command	Description
↵.....	Delete – Previous or Selection	Move Cursor – Line Begin
↵.....	Line Break	Move Cursor – Line End
↵.....	Delete – Next or Selection	↵.....	Move Cursor – Previous Page
.....	Move Cursor – Line Begin	↵.....	Move Cursor – Next Page
.....	Move Cursor – Line End	↵.....	Move Cursor – Previous Line
↵.....	Move Cursor – Next Line	↵.....	Move Cursor – Previous Character
↵.....	Move Cursor – Next Page	↵.....	Move Cursor – Next Character
↵.....	Move Cursor – Previous Line	↵.....	Line Break
↵.....	Move Cursor – Next Line	↵.....	Text
↵.....	Move Cursor – Previous Character	Insert Text – Accent
↵.....	Move Cursor – Next Character	↵.....	Change Character +1
↵.....	Line Break	↵.....	Change Character –1
↵.....	Text	↵.....	Change Spacing –1.00
↵.....	Insert Text – Accent	↵.....	Change Spacing +1.00
↵.....	Change Character +1	↵.....	Delete – Previous Word
↵.....	Change Character –1	Select All

Command	Description	Command	Description
Ctrl + B	Toggle Style – Bold	G	Move
Ctrl + C	Copy Text	H	Hide Layer(s)
Ctrl + I	Toggle Style – Italic	I	Animation
Ctrl + P	Toggle Style – Small Caps	L	Select (Extend) – Entire Strokes
Ctrl + U	Toggle Style – Underline	M	Extend
Ctrl + V ↵.....	Paste Text	O	Move to Layer
Ctrl + X	Cut Text	P	Context Toggle
Ctrl + Delete ↵.....	Delete – Next Word	R	Separate Strokes – Point
Ctrl + Home ↵.....	Move Cursor – Text Begin	S	Rotate
Ctrl + End ↵.....	Move Cursor – Text End	U	Resize
Ctrl + ← ↵.....	Move Cursor – Previous Word	V	Context Toggle
Ctrl + → ↵.....	Move Cursor – Next Word	X	Split Strokes
↑ + ← ↵.....	Delete – Previous or Selection	Y	Delete
↑ + Home	Move Select – Line Begin	Delete	Change Active Layer
↑ + End	Move Select – Line End	NP *	Delete
↑ + Page Up ↵.....	Move Select – Previous Page	App	Isolate Layer
↑ + Page Down ↵.....	Move Select – Next Page	Alt + A	Call Menu
↑ + ↑ ↵.....	Move Select – Previous Line	Alt + H	(De)select All Strokes – Deselect
↑ + ↓ ↵.....	Move Select – Next Line	Alt + I	Show All Layers
↑ + ← ↵.....	Move Select – Previous Character	Alt + O	Delete
↑ + → ↵.....	Move Select – Next Character	Alt + S	Context Toggle
↑ + Alt + ← ↵.....	Change Spacing – 0.10	Ctrl + C	Transform – Gpencil Shrinkfatten
↑ + Alt + → ↵.....	Change Spacing +0.10	Ctrl + E	Copy Strokes
↑ + Ctrl + Home ↵.....	Move Select – Text Begin	Ctrl + G	Grease Pencil Interpolation
↑ + Ctrl + End ↵.....	Move Select – Text End	Ctrl + H	Grease Pencil Vertex Groups
↑ + Ctrl + ← ↵.....	Move Select – Previous Word	Ctrl + I	Hide Selected
↑ + Ctrl + → ↵.....	Move Select – Next Word	Ctrl + J	(De)select All Strokes – Invert
C	Text	Ctrl + L	Join Strokes – Join
Any + Text input ↵.....	Insert Text	Ctrl + M	Select Linked
		Ctrl + V	Mirror
		Ctrl + X	Paste Strokes – Active
		Ctrl + Delete	Dissolve – Points
		Ctrl + NP +	Dissolve – Points
		Ctrl + NP -	Select More
		↑ + A	Select Less
		↑ + D	Add Grease Pencil – Empty
		↑ + F	Duplicate Strokes
		↑ + G	Transform – Gpencil Opacity
		↑ + H	Select Grouped – Layer
		↑ + I	Hide Layer(s) – Unselected
		↑ + L	Insert Blank Frame
		↑ + O	Select (Extend) – Entire Strokes
		↑ + Q	Extend
		↑ + S	Proportional Editing Falloff
		↑ + W	Context Toggle
		↑ + Delete	Snap
		↑ + Alt + Q	Bend
		↑ + Alt + S	Delete All Active Frames

File Browser Buttons

Command	Description
NP +	Increment Number in Filename +1
NP -	Increment Number in Filename –1
Ctrl + NP +	Increment Number in Filename +100
Ctrl + NP -	Increment Number in Filename –100
↑ + NP +	Increment Number in Filename +10
↑ + NP -	Increment Number in Filename –10

Grease Pencil Stroke Edit Mode

Command	Description
1	Select Mode Toggle – Points
2	Select Mode Toggle – Strokes
3	Select Mode Toggle – Points in Between
A	(De)select All Strokes – Select
A ↴.....	(De)select All Strokes – Deselect
B	Box Select – Set
C	Circle Select – Set
E	Extrude Stroke Points
F	Set Cyclical State – Close
	↑ + O
	↑ + Q
	↑ + S
	↑ + W
	↑ + Delete
	↑ + Alt + Q
	↑ + Alt + S

Command	Description	Command	Description
+ + E	Interpolate Sequence – Linear	+ ⌘	Delete – Previous Character
+ + J	Join Strokes – Join Copy	+ ⌘	Unindent
+ + M	Merge Down – Active	+ ⌘	Clear Line
+ + Alt + S	Shear	+ Home	Move Cursor – Line Begin
	Select – Deselect All	+ End	Move Cursor – Line End
	Move	+ ⌘	Move Cursor – Previous Character
	Call Menu	+ ⌘	Move Cursor – Next Character
+	Lasso Select Strokes – Add	+ NP ⌄	Clear Line
+	Select (Extend) – Extend Toggle	+ + C	Copy to Clipboard (as Script)
+ +	Lasso Select Strokes – Sub	+ + ⌘	Move Cursor – Previous Word
Image Generic			
Command	Description	Command	Description
⌘	Cycle Render Slot		Set Selection
	Context Toggle – User Interface	⌄	Select Word
	Context Toggle – Toolbar		Console
	View	+ ⌂	Context Int Cycle
+ ⌘	Cycle Render Slot – Reverse	+ ⌂	Context Int Cycle – Reverse
+	New Image	+ ⌘	Insert
+	Open Image		
+	Reload Image		
+	Save Image		
+	Open Cached Render		
+ +	Save As Image		
Console			
Command	Description	Command	Description
	Delete – Previous Character		(De)select All – Select
	Indent or Autocomplete	⌄	(De)select All – Deselect
	Console Execute		Extrude Curve and Move
⌘	Delete – Next Character		Make Segment
	Move Cursor – Line Begin		Move
	Move Cursor – Line End		Hide Selected
⌘	History Cycle – Reverse		Select Linked
⌘	History Cycle		Context Toggle
⌘	Move Cursor – Previous Character		Separate – Confirmation required
⌘	Move Cursor – Next Character		Rotate
⌄	Console Execute		Resize
	Console		Set Handle Type – Automatic
+ ⌘	Delete – Previous Word		Delete
+ ⌘	Insert		Split
+ A	Select All		Delete
+ C	Copy to Clipboard		Curve
+ V ⌘	Paste from Clipboard	+ A	(De)select All – Deselect
+ X	Copy to Clipboard	+ C	Toggle Cyclic – Cyclic U
+ Delete ⌘	Delete – Next Word	+ H	Reveal Hidden
+ ⌘	Move Cursor – Previous Word	+ O	Context Toggle
+ ⌘	Move Cursor – Next Word	+ S	Transform – Curve Shrinkfatten
+ NP + ⌘	Context Int Cycle	+ T	Clear Tilt
+ NP - ⌘	Context Int Cycle – Reverse	+ H	Hooks
		+ I	(De)select All – Invert
		+ L	Select Linked All
		+ M	Mirror
		+ P	Make Vertex Parent – Confirmation required
		+ T	Tilt 0.00
		+ X	Dissolve Vertices

Command	Description	Command	Description
.....	Dissolve Vertices	View Zoom Ratio 8.00
.....	Select More	Context Toggle
.....	Select Less	Change Frame 0
.....	Add Curve	Sample Color
.....	Add Duplicate	Mask
.....	Select Similar – Weight	Pan View
.....	Hide Selected – Unselected	Zoom Out
.....	Select Linked	Zoom In
.....	Recalculate Handles	Set Curves Point Black Point 1
.....	Proportional Editing Falloff	Zoom View 0.00
.....	Select Control Point Row	Set Curves Point White Point 1
.....	Bend	Pan View
.....	Move		
.....	Curve		
.....	Pick Shortest Path		
.....	Extrude to Cursor or Add		
Image			
Command	Description	Command	Description
.....	Set Object Mode – Edit Toggle	(De)select All Markers – Select
.....	Pivot Point	(De)select All Markers – Deselect
.....	Context Set 0	Box Select – Extend
.....	Context Set 1	Move
.....	Context Set 2	Context Toggle
.....	Context Set 3	Rotate
.....	Context Set 4	Resize
.....	Context Set 5	Delete Curve – Confirmation required
.....	Context Set 6	Delete Curve – Confirmation required
.....	Context Set 7	Frame All
.....	Context Set 8	Center Current Frame
.....	Frame All	(De)select All Markers – Deselect
.....	View Zoom Ratio 1.00	Clear Track Path – Remained
.....	View Zoom Ratio 0.50	(De)select All Markers – Invert
.....	View Zoom Ratio 0.25	Disable Markers – Toggle
.....	View Zoom Ratio 0.12	Clear Track Path – Upto
.....	Zoom In	Delete Knot
.....	Zoom Out	Delete Knot
.....	View Center	Clear Track Path – All
.....	Mask	Select
.....	Render Region	Move
.....	Context Toggle	Select – Extend
.....	View Zoom Ratio 2.00	Change Frame
.....	View Zoom Ratio 4.00		
.....	View Zoom Ratio 8.00		
.....	Clear Render Region		
.....	Zoom to Border		
.....	Cursor To Center View		
.....	Frame All		
.....	View Zoom Ratio 2.00		
.....	View Zoom Ratio 4.00		
Clip Graph Editor			
Command	Description	Command	Description
.....	(De)select All Markers – Select	(De)select All Markers – Deselect
.....		Box Select – Extend
.....		Move
.....		Context Toggle
.....		Rotate
.....		Resize
.....		Delete Curve – Confirmation required
.....		Delete Curve – Confirmation required
.....		Frame All
.....		Center Current Frame
.....		(De)select All Markers – Deselect
.....		Clear Track Path – Remained
.....		(De)select All Markers – Invert
.....		Disable Markers – Toggle
.....		Clear Track Path – Upto
.....		Delete Knot
.....		Delete Knot
.....		Clear Track Path – All
.....		Select
.....		Move
.....		Select – Extend
.....		Change Frame
Dopesheet			
Command	Description	Command	Description
.....	Toggle Channel Editability – Protect	Select All – Select
	Toggle	Select All – Deselect
		Box Select – Set
		Circle Select – Set
		Transform – Time Extend
		Transform – Time Translate

Command	Description	Command	Description
I	Insert Keyframes – All	Ctrl + C	Lasso Select – Add
K	Select All – Keys	Ctrl + Alt + C	Select Keyframes – Channel
L	Select Linked	↑ + C	Select Keyframes – Extend
M	Add Time Marker	↑ + C	Box Select – Add
O	Context Toggle	↑ + C	Change Frame 0.00
R	Set Keyframe Type – Keyframe	↑ + Alt + C	Select Keyframes – Column Extend
S	Transform – Time Scale	↑ + Ctrl + C	Select Left/Right – Check Extend
T	Set Keyframe Interpolation – Constant	↑ + [Ctrl] + C	Lasso Select – Sub
V	Set Keyframe Handle Type – Free	↑ + [Ctrl] + Alt + C	Select Keyframes – Channel Extend
X	Delete		
\	View		
{	Select Left/Right – Left		
}	Select Left/Right – Right		
Delete	Delete Keyframes – No confirmation required		
Home	Frame All		
NP 0	Go to Current Frame		
NP .	Frame Selected		
App	Dope Sheet		
Alt + A	Select All – Deselect		
Alt + B	Box Select – Set		
Alt + K	Select All – Markers Between		
Ctrl + B	Bind Camera to Markers		
Ctrl + C	Copy Keyframes		
Ctrl + E	Set Keyframe Easing Type – Auto		
Ctrl + F	Filter Channels		
Ctrl + G	Jump to Keyframes		
Ctrl + I	Select All – Invert		
Ctrl + K	Select All – Current Frame		
Ctrl + M	Mirror Keys – Current Frame		
Ctrl + V	Paste Keyframes		
Ctrl + NP + ⌘	Select More		
Ctrl + NP - ⌘	Select Less		
Ctrl + Alt + P	Set Preview Range to Selected		
↑ + D	Duplicate		
↑ + E	Set F-Curve Extrapolation – Constant		
↑ + K	Select All – Markers Column		
↑ + O	Proportional Editing Falloff		
↑ + S	Snap		
↑ + T	Transform – Time Slide		
↑ + Alt + O	Bake Keyframes		
↑ + Ctrl + V	Paste Keyframes		
█	Select Keyframes – Deselect All		
█	Box Select – Set		
█	Transform – Time Translate		
█	Dope Sheet		
Alt + █	Select Keyframes – Column		
Ctrl + █	Select Left/Right – Check		
Ctrl + █	Box Select – Sub		

Graph Editor

Command	Description
█	Toggle Channel Editability – Protect
.	Toggle
A	Pivot Point
A ⇤	Select All – Select
B	Select All – Deselect
C	Box Select – Set
E	Circle Select – Set
G	Transform – Time Extend
I	Move
K	Insert Keyframes – All
L	Select All – Keys
M	Select Linked
O	Add Time Marker
R	Context Toggle
S	Rotate
T	Resize
V	Set Keyframe Interpolation – Constant
X	Set Keyframe Handle Type – Free
\	Delete
{	View
}	Select Left/Right – Left
}	Select Left/Right – Right
Delete	Delete Keyframes – No confirmation required
Home	Frame All
↑ ⌘	Jump to Keyframe – Next
↓ ⌘	Jump to Keyframe
NP 0	Go to Current Frame
NP .	Frame Selected
App	F-Curve
Alt + A	Select All – Deselect
Alt + B	Box Select – Set
Alt + C	Keys to Samples – Confirmation required
Alt + D	Blend
Alt + K	Select All – Markers Between
Alt + O	Smooth Keys
Alt + S	Smooth

Command	Description	Command	Description
.....	Copy Keyframes	⌘	Walk Select/Deselect File – Down
.....	Set Keyframe Easing Type – Auto	⌘	Extend
.....	Jump to Keyframes	⌘	Walk Select/Deselect File – Left
.....	Context Toggle	⌘	Extend
.....	Select All – Invert	⌘	Walk Select/Deselect File – Right
.....	Select All – Current Frame	⌘	Extend
.....	Mirror Keys – Current Frame	⌘	Walk Select/Deselect File – Up
.....	Paste Keyframes	Extend Fill
⌘	Select More	Walk Select/Deselect File – Down
⌘	Select Less	Extend Fill
.....	Set Preview Range to Selected	Walk Select/Deselect File – Left
.....	Duplicate	Extend Fill
.....	Select All – Markers Column	Walk Select/Deselect File – Right
.....	Proportional Editing Falloff	Extend Fill
.....	Snap	Select – Deselect All
.....	Bake Keyframes	Box Select – Set
.....	Paste Keyframes	Apply Pose Asset
.....	Select Keyframes – Deselect All	Select – Open Deselect All
.....	Box Select – Set	Execute File
.....	Move	Assets
.....	F-Curve	Previous Folder
.....	Select Keyframes – Column	Next Folder
.....	Select Left/Right – Check	Select – Extend
.....	Box Select – Sub	Box Select – Sub
.....	Click–Insert Keyframes	Select – Extend Fill
.....	Lasso Select – Add	Box Select – Add
.....	Select Keyframes – Curves	Sort from Column
.....	Select Keyframes – Extend	Highlight File
.....	Box Select – Add		
.....	Set Cursor		
.....	Select Keyframes – Column Extend		
.....	Select Left/Right – Check Extend		
.....	Click–Insert Keyframes – Extend		
.....	Lasso Select – Sub		
.....	Select Keyframes – Curves Extend		

File Browser Main

Command	Description
.....	(De)select All Files – Select
.....	(De)select All Files – Deselect
.....	Box Select – Set
.....	Walk Select/Deselect File – Up
.....	Walk Select/Deselect File – Down
.....	Walk Select/Deselect File – Left
.....	Walk Select/Deselect File – Right
.....	Frame Selected
.....	Assets
.....	(De)select All Files – Deselect
.....	(De)select All Files – Invert
.....	Walk Select/Deselect File – Up
	Extend

Animation

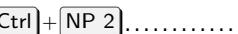
Command	Description
.....	Set Preview Range
.....	Clear Preview Range
.....	Context Toggle
.....	Set Start Frame
.....	Set End Frame

File Browser

Command	Description
.....	Previous Folder
.....	Context Toggle
.....	Create New Directory – No confirmation required
.....	Context Toggle
.....	Parent Directory
.....	Refresh File List
.....	Refresh Asset Library
.....	Context Toggle – Toolbar
.....	Delete Selected Files
.....	View
.....	Delete Selected Files
.....	Rename File or Directory
.....	Increment Number in Filename +1
.....	Increment Number in Filename –1

Command	Description	Command	Description
	Files		Texture Paint – Keep Open
	Parent Directory		Stencil Brush Control – Translation Secondary
	Previous Folder		Image Paint – Invert
	Next Folder		Stencil Brush Control – Rotation Primary
	Add Bookmark		Stencil Brush Control – Rotation Secondary
	Filter		Image Paint – Smooth
	Edit Directory Path		Stencil Brush Control – Scale Primary
	Increment Number in Filename +100		Stencil Brush Control – Scale Secondary
	Increment Number in Filename -100		
	Next Folder		
	Increment Number in Filename +10		
	Increment Number in Filename -10		
	Select		
	Files		
Frames			
Command	Description	Command	Description
	Play Animation		(De)select All – Select
	Cancel Animation		(De)select All – Deselect
	Jump to Keyframe – Next		Move
	Jump to Keyframe		Hide Selected
	Frame Offset -1		Context Toggle
	Frame Offset +1		Rotate
	Play Animation		Resize
	Cancel Animation		Delete – Confirmation required
	Jump to Keyframe		Delete – Confirmation required
	Jump to Keyframe – Next		Metaball
	Jump to Endpoint		(De)select All – Deselect
	Jump to Endpoint – End		Reveal Hidden
	Play Animation – Reverse		Context Toggle
	Frame Offset -1		(De)select All – Invert
	Frame Offset +1		Mirror
Image Paint			
Command	Description	Command	Description
	Context Toggle		Add Metaball – Ball
	Radial Control – Brush Size		Duplicate
	Swap Colors		Select Similar – Type
	Scale Sculpt/Paint Brush Size 0.90		Hide Selected – Unselected
	Scale Sculpt/Paint Brush Size 1.11		Proportional Editing Falloff
	Texture Paint – Keep Open		Move
	Context Enum Menu		Metaball
	Radial Control – Texture Angle		
	Radial Control – Mask Texture Angle		
	Radial Control		
	Context Toggle		
	Sample Color		
	Image Paint – Normal		
	Grab Clone		
	Stencil Brush Control – Translation		
	Primary		
Metaball			
Command	Description	Command	Description
	(De)select All – Select		(De)select All – Deselect
	Move		Hide Selected
	Context Toggle		Rotate
	Resize		Delete – Confirmation required
	Delete – Confirmation required		Metaball
	(De)select All – Deselect		Reveal Hidden
	Context Toggle		(De)select All – Invert
	Mirror		Mirror
	Add Metaball – Ball		Duplicate
	Duplicate		Select Similar – Type
	Select Similar – Type		Hide Selected – Unselected
	Hide Selected – Unselected		Proportional Editing Falloff
	Proportional Editing Falloff		Move
	Move		Metaball
Markers			
Command	Description	Command	Description
	(De)select all Markers – Select		(De)select all Markers – Deselect
	Marker Box Select – Set		Marker Box Select – Set
	Move Time Marker		Move Time Marker
	Add Time Marker		Add Time Marker
	Delete Markers – Confirmation required		Delete Markers – Confirmation required
	Delete Markers – Confirmation required		No confirmation required
			Rename Marker
			(De)select all Markers – Deselect
			Bind Camera to Markers

Command	Description	Command	Description
.....	(De)select all Markers – Invert	Set Tool by Name – Select Box
.....	Duplicate Time Marker	Empty Cycle
.....	Select Time Marker	Select Split
.....	Move Time Marker	UV
.....	Marker Box Select – Set	(De)select All – Deselect
.....	Rename Marker	Reveal Hidden
.....	Select Time Marker – Camera	Split
.....	Select Time Marker – Extend	Pin
.....	Select Time Marker – Camera	Stitch – Vertex
	Extend	UV Select Mode
Text Generic			
Command	Description	Command	Description
.....	Find	Select Mode – Vertex
.....	Find & Set Selection	Expand/Contract Toggle
.....	Replace	Select Mode – Edge
.....	Jump	Expand/Contract Toggle
.....	Context Toggle – User Interface	Select Mode – Face
Grease Pencil			
Command	Description	Command	Description
.....	Annotation Draw – Draw	Expand/Contract Toggle
.....	Annotation Draw – Eraser	Select Mode – Seam
.....	Annotation Draw – Draw Straight	(De)select All – Invert
.....	Annotation Draw – Draw	Select Linked
.....	Annotation Draw – Draw Poly	Mirror
UV Editor			
Command	Description	Command	Description
.....	Select Mode – Vertex Toggle	Context Toggle
.....	UV Select Mode – Vertex	Select More
.....	Select Mode – Edge Toggle	Select Less
.....	UV Select Mode – Edge	Context Toggle
.....	Select Mode – Face Toggle	Select Mode – Vertex
.....	UV Select Mode – Face	Multiple Selection Toggle
.....	Select Mode – Vertex Toggle	Select Mode – Edge
.....	UV Select Mode – Island	Multiple Selection Toggle
.....	(De)select All – Select	Select Mode – Face
.....	(De)select All – Deselect	Multiple Selection Toggle
.....	Box Select – Set	Select Similar – Pin
.....	Circle Select – Set	Hide Selected – Unselected
.....	Move	Select Linked Pick
.....	Hide Selected	Proportional Editing Falloff
.....	Select Linked Pick – Extend	Selected Pinned
.....	Merge	Snap
.....	Context Toggle	Align
.....	Pin	Context Toggle
.....	Rotate	Context Enum Menu
.....	Resize	Select Mode – Vertex
.....	Unwrap	Multiple Selection Expand/Contract Toggle
.....	UV Rip Move	Select Mode – Edge
		Multiple Selection Expand/Contract Toggle
		Select Mode – Face
		Multiple Selection Expand/Contract Toggle
		Select – Deselect All
		Move
		UV

Command	Description	Command	Description
	Loop Select		Sequencer View Zoom Ratio 4.00
	Pick Shortest Path		Sequencer View Zoom Ratio 8.00
	Lasso Select UV – Add		Context Toggle
	Edge Ring Select		Select – Deselect All
	Select (Toggle) – Toggle		Move
	Set 2D Cursor		Sequencer Preview
	Move		Select – Center
	Loop Select – Extend		Select (Toggle) – Toggle
	Pick Shortest Path		Set 2D Cursor
	Lasso Select UV – Sub		Move
	Edge Ring Select – Extend		Select (Toggle) – Center Toggle
SequencerCommon			
Command	Description	Command	Description
	Context Toggle – User Interface		Show Active
	Context Toggle – Toolbar		Toggle Selected – Select
	Set Tool by Name – Select Box		Toggle Selected – Deselect
	Empty Cycle		Box Select – Set
	Context Toggle Values		New Collection
	Refresh Sequencer		Disable from View Layer
	Context Toggle		Hide
SequencerPreview			
Command	Description	Command	Description
	Pivot Point		Insert Keyframe – Default
	(De)select All – Select		Keying Set Add Selected
	(De)select All – Deselect		Move to Collection
	Box Select – Set		Delete
	Move		View
	Border Offset View		Delete
	Rotate		Rename
	Resize		Show Hierarchy
	Delete Strips	 &.....	Scroll Page – Up
	View	 &.....	Scroll Page – Down
	Delete Strips	 &.....	Walk Select – Up
	Frame All	 &.....	Walk Select – Down
	Sequencer View Zoom Ratio 1.00	 &.....	Walk Select – Left
	Sequencer View Zoom Ratio 0.50	 &.....	Walk Select – Right
	Sequencer View Zoom Ratio 0.25		Show/Hide One Level – Open
	Sequencer View Zoom Ratio 0.12		Show/Hide One Level
	Frame Selected		Show Active
	Sequencer Preview		Toggle Selected – Deselect
	(De)select All – Deselect		Enable in View Layer
	Clear Strip Transform – Position		Unhide All
	Clear Strip Transform – Rotation		Delete Keying–Set Keyframe – Default
	Clear Strip Transform – Scale		Keying Set Remove Selected
	(De)select All – Invert		Outliner ID Data Copy
	Mirror		Add Drivers for Selected
	Context Toggle		Toggle Selected – Invert
	Sequencer View Zoom Ratio 2.00		Outliner ID Data Paste
			Delete Drivers for Selected
			Expand/Collapse All

Command	Description	Command	Description
	Link to Collection		Clear Pose Rotation
	Walk Select – Up Extend		Clear Pose Scale
	Walk Select – Down Extend		Disable Bone Options
	Walk Select – Left		Apply
	Walk Select – Right		Copy Pose
	Select – Deselect All		Push Pose from Breakdown 0.50
	Open/Close		(De)select All – Invert
	Box Select – Set		Select Connected
	Open/Close		Mirror
	Drag and Drop		Make Parent – Object
	Rename		Set Rotation Mode – Quaternion
	Select – Deselect All		Paste Pose
	Context Menu		Show All
	Outliner		Clear Pose Constraints
	Select – Deselect All Extend		Remove IK
	Box Select – Sub		Pose Breakdowner 0.50
	Select – Deselect All Extend		Select Grouped – Collection
	Select – Deselect All Extend Range		Hide Selected – Unselected
	Open/Close – All		Add IK to Bone
	Box Select – Add		Set Active Keying Set – Default
	Drag and Drop		Assign to Collection
	Select – Deselect All Extend Range		Select Parent Bone
	Select – Deselect All Extend Range		Toggle Bone Options
	Extend		Select Hierarchy – Parent Extend
	Select – Deselect All Extend Range		Select Hierarchy – Child Extend
	Extend		Blend to Neighbor 0.50
	Update Highlight		Add Constraint (with Targets)
Pose			
Command	Description	Command	Description
	(De)select All – Select		Select Mirror
	(De)select All – Deselect		Paste Pose
	Move		Enable Bone Options
	Hide Selected		Scale B-Bone
	Insert Keyframe – Default		Move
	Insert Keyframe Menu – Default		Pose
	Select Connected		
	Move to Collection		Remove Gaps
	Rotate		Toggle Meta Strip
	Resize		Split Multicam 10
	Select Hierarchy – Parent		Split Multicam 1
	Select Hierarchy – Child		Split Multicam 2
	Pose		Split Multicam 3
	(De)select All – Deselect		Split Multicam 4
	Relax Pose to Breakdown 0.50		Split Multicam 5
	Flip Quats		Split Multicam 6
	Clear Pose Location		Split Multicam 7
	Reveal Selected		Split Multicam 8
	Delete Keyframe – Confirmation required		Split Multicam 9
	Propagate		(De)select All – Select
			(De)select All – Deselect
Sequencer			
Command	Description		

Command	Description	Command	Description
B	Box Select – Set	↑ + A	Add Sequencer
C	Change	↑ + D	Duplicate Strips
E	Transform – Time Extend	↑ + G	Select Grouped – Type
G	Sequence Slide	↑ + H	Mute Strips – Unselected
H	Mute Strips	↑ + K	Split Strips – Mouse Hard
I	Retiming	↑ + L	Select Pick Linked – Extend
K	Split Strips – Mouse Soft	↑ + S	Snap Strips to the Current Frame 0
L	Select Pick Linked	↑ + Alt + H	Unmute Strips – Unselected
M	Add Time Marker	↑ + Alt + R	Reload Strips
O	Context Set 0	↑ + Alt + Z	Context Toggle
R	Reassign Inputs	↑ + Ctrl + V	Paste
R	Set Speed	□	Select – Deselect All
S	Slip Strips	□	Box Select – Set
X	Delete Strips	□	Sequence Slide
Y	Separate Images	□	Sequencer
\	View	Alt + □	Select – Linked Handle
{	Select Side of Frame – Left	Ctrl + □	Select – Linked Time Side Of Frame
}	Select Side of Frame – Right	Ctrl + □	Box Select – Sub
Delete	Delete Strips	↑ + □	Select (Toggle) – Toggle
Home	Frame All	↑ + □	Box Select – Add
Page Up ↵	Jump to Strip – Next	↑ + Alt + □	Select (Extend) – Linked Handle
Page Down ↵	Jump to Strip	↑ + Ctrl + □	Extend
NP 0	Go to Current Frame		Select (Extend) – Linked Time
NP .	Frame Selected		Side Of Frame Extend
App	Sequencer		
Alt + A	(De)select All – Deselect	A	(De)select All – Select
Alt + H	Unmute Strips	A ⇤	(De)select All – Deselect
Alt + O	Clear Strip Offset	B	Box Select – Set
Alt + R	Reload Strips	C	Circle Select – Set
Alt + S	Swap Inputs	G	Move
Alt + Page Up ↵	Jump to Strip – Center Next	H	Set Restrict View
Alt + Page Down ↵	Jump to Strip – Center	I	Insert Shape Key
Alt + ← ↵	Swap Strip – Left	L	Select Linked
Alt + → ↵	Swap Strip – Right	O	Context Toggle
Ctrl + B	Box Select – Set	R	Rotate
Ctrl + C	Copy	S	Resize
Ctrl + G	Make Meta Strip	V	Set Handle Type – Auto
Ctrl + H	Lock Strips	X	Delete – Confirmation required
Ctrl + I	(De)select All – Invert	Delete	Delete – Confirmation required
Ctrl + L	Select Linked	Alt + A	(De)select All – Deselect
Ctrl + R	Retime Strips	Alt + C	Toggle Cyclic
Ctrl + V	Paste	Alt + H	Clear Restrict View
Ctrl + NP + ↵	Select More	Alt + I	Clear Shape Key
Ctrl + NP - ↵	Select Less	Alt + N	New Mask
Ctrl + Alt + G	UnMeta Strip	Alt + P	Clear Parent
Ctrl + Alt + H	Unlock Strips	Alt + S	Transform – Mask Shrinkfatten
↑ + ←	Remove Gaps – All	Ctrl + C	Copy Splines
↑ + ↵	Context Toggle	Ctrl + I	(De)select All – Invert
↑ + =	Insert Gaps	Ctrl + L	Select Linked All

Mask Editing

Command	Description
A	(De)select All – Select
A ⇤	(De)select All – Deselect
B	Box Select – Set
C	Circle Select – Set
G	Move
H	Set Restrict View
I	Insert Shape Key
L	Select Linked
O	Context Toggle
R	Rotate
S	Resize
V	Set Handle Type – Auto
X	Delete – Confirmation required
Delete	Delete – Confirmation required
Alt + A	(De)select All – Deselect
Alt + C	Toggle Cyclic
Alt + H	Clear Restrict View
Alt + I	Clear Shape Key
Alt + N	New Mask
Alt + P	Clear Parent
Alt + S	Transform – Mask Shrinkfatten
Ctrl + C	Copy Splines
Ctrl + I	(De)select All – Invert
Ctrl + L	Select Linked All

Command	Description	Command	Description
.....	Make Parent	Face Sets Edit
.....	Paste Splines	Subdivision Set 0
.....	Select More	Subdivision Set 1
.....	Select Less	Subdivision Set 2
.....	Add Mask	Subdivision Set 3
.....	Add Duplicate	Subdivision Set 4
.....	Set Restrict View – Unselected	Subdivision Set 5
.....	Select Linked	Radial Control
.....	Recalculate Handles	Mask Flood Fill – Invert
.....	Proportional Editing Falloff	Detail Flood Fill
.....	To Sphere	Voxel Remesh
.....	Shear	Edit Face Set – Grow
.....	Slide Point	Edit Face Set – Shrink
.....	Slide Spline Curvature	Expand – Mask
.....	Move	Brush Select – Draw Crease
.....	Add Vertex and Slide	Radial Control
.....	Select	Face Sets Visibility – Toggle
.....	Lasso Select – Add	Context Toggle
.....	Select (Toggle) – Toggle	Brush Select – Draw Scrape
.....	Set 2D Cursor	Expand – Face Sets
.....	Move	Sample Color
.....	Add Feather Vertex and Slide	Expand – Mask
.....	Lasso Select – Sub	Expand – Face Sets
Sculpt			
Command	Description	Command	Description
.....	Mask Edit	Sculpt – Normal
.....	Mask Box Gesture – Value	Stencil Brush Control – Translation
.....	Brush Select – Draw Clay Strips	Primary
.....	Radial Control	Sculpt – Keep Open
.....	Brush Select – Draw Grab	Stencil Brush Control – Translation
.....	Face Sets Visibility – Hide Active	Secondary
.....	Brush Select – Draw Inflate	Sculpt – Invert
.....	Brush Select – Draw Snake Hook	Stencil Brush Control – Rotation
.....	Brush Select – Draw Mask Toggle	Primary
.....	Brush Select – Draw Pinch	Mask Lasso Gesture – Value
.....	Edit Dyntopo Detail Size	Stencil Brush Control – Rotation
.....	Edit Voxel Size	Secondary
.....	Brush Select – Draw Smooth	Sculpt – Smooth
.....	Brush Select – Draw Draw	Stencil Brush Control – Scale
.....	Swap Colors	Primary
.....	Scale Sculpt/Paint Brush Size 0.90	Set Pivot Position – Surface
.....	Scale Sculpt/Paint Brush Size 1.11	Stencil Brush Control – Scale
.....	Sculpt – Keep Open	Secondary
.....	Subdivision Set –1	Mask Lasso Gesture – Value
.....	Subdivision Set +1		
.....	Automasking	Command	Description
.....	Context Enum Menu	Set Select Mode – Point
.....	Hide/Show – Show	Set Select Mode – Curve
.....	Mask Flood Fill – Value	(De)select All – Select
		(De)select All – Deselect
		Extrude Curve and Move
		Move
		Context Toggle

Command	Description	Command	Description
R	Rotate	App	Weight Paint – Keep Open
S	Resize	Alt + I	Delete
X	Delete	Ctrl + F	Radial Control
Delete	Delete	↑ + F	Radial Control
Alt + A	(De)select All – Deselect	↑ + I	Insert Blank Frame
Alt + O	Context Toggle	↑ + Q	Context Toggle
Alt + S	Transform – Curve Shrinkfatten	↑ + X	Weight Paint Sample Weight
Alt + T	Clear Tilt	↑ + Delete	Delete All Active Frames
Ctrl + I	(De)select All – Invert	↑ + Alt + Q	Context Toggle
Ctrl + L	Select Linked	↑ + Ctrl + M	Merge Down – Active
Ctrl + M	Mirror	C	Weight Paint – Keep Open
Ctrl + T	Tilt 0.00	Ctrl + U	Select
Ctrl + NP + ↵	Select More		
Ctrl + NP - ↵	Select Less		
↑ + D	Duplicate		
↑ + O	Proportional Editing Falloff		
↑ + W	Bend		
█	Move		
Grease Pencil Stroke Paint Mode			
Command	Description	Command	Description
B	Box Select – Set	A	(De)select All – Select
F	Radial Control	A ⇄	(De)select All – Deselect
H	Hide Layer(s)	B	Box Select – Set
I	Animation	C	Circle Select – Set
U	Change Active Material	H	Vertex Select Hide
Y	Change Active Layer	L	Select Linked Vertices Pick
{ ↵	Scale Sculpt/Paint Brush Size 0.90	Alt + A	(De)select All – Deselect
} ↵	Scale Sculpt/Paint Brush Size 1.11	Alt + H	Reveal Faces/Vertices
App	Draw – Keep Open	Ctrl + I	(De)select All – Invert
Alt + H	Show All Layers	Ctrl + L	Select Linked Vertices
Alt + I	Delete	Ctrl + NP +	Select More
Ctrl + E	Grease Pencil Interpolation	Ctrl + NP -	Select Less
↑ + F	Radial Control – Pen Strength	↑ + H	Vertex Select Hide – Unselected
↑ + H	Hide Layer(s) – Unselected	↑ + L	Select Linked Vertices Pick
↑ + I	Insert Blank Frame	Ctrl + C	Lasso Select – Add
↑ + Delete	Delete All Active Frames	↑ + Ctrl + C	Lasso Select – Sub
↑ + Ctrl + E	Interpolate Sequence – Linear		
↑ + Ctrl + M	Merge Down – Active		
C	Draw – Keep Open		
Ctrl + Alt + C	Lasso Select Strokes – Set		
Grease Pencil Stroke Weight Mode			
Command	Description	Command	Description
D	Weight Paint Toggle Direction	←	Edit Group
F	Radial Control	A	(De)select All – Select
I	Animation	A ⇄	(De)select All – Deselect
Y	Change Active Layer	B	Box Select – Set
{ ↵	Scale Sculpt/Paint Brush Size 0.90	C	Circle Select – Set
} ↵	Scale Sculpt/Paint Brush Size 1.11	F	Make Links
		G	Move and Attach
		G	Move
		H	Hide
		L	Select Linked From
		M	Toggle Node Mute
		P	Separate – Copy
		R	Rotate
		S	Resize
		V ↵	Background Image Zoom 0.83
		W	Set Tool by Name – Select Box Empty Cycle

Command	Description	Command	Description
X	Delete	Alt + ⌘	Backimage Sample
Z	Render Changed Layer	Alt + ⌘	Detach
\	View	Alt + ⌘	Background Image Move
Delete	Delete	Ctrl + ⌘	Select
Home	Frame All	Ctrl + ⌘	Link Nodes
NP	Frame Selected	Ctrl + ⌘	Cut Links
App	Node	Ctrl + Alt + ⌘	Select
Alt + A	(De)select All – Deselect	Ctrl + Alt + ⌘	Lasso Select – Add
Alt + D	Duplicate Linked	Ctrl + Alt + ⌘	Mute Links
Alt + P	Detach Nodes	↑ + ⌘	Select (Toggle) – Toggle
Alt + V ↵	Background Image Zoom 1.20	↑ + ⌘	Add Reroute
Alt + Home	Background Image Fit	↑ + ⌘ + Alt	Select (Toggle) – Toggle
Ctrl + ⌘ ↵	Edit Group	↑ + ⌘ + Ctrl	Link Viewer
Ctrl + B	Viewer Region	↑ + ⌘ + Ctrl	Select (Toggle) – Toggle
Ctrl + C	Copy to Clipboard	↑ + ⌘ + Ctrl + Alt	Select (Toggle) – Toggle
Ctrl + F	Find Node	↑ + ⌘ + Ctrl + Alt + ⌘	Lasso Select – Sub
Ctrl + G	Make Group		
Ctrl + H	Toggle Hidden Node Sockets		
Ctrl + I	(De)select All – Invert		
Ctrl + J	Join Nodes		
Ctrl + P	Make Parent		
Ctrl + R	Read View Layers		
Ctrl + V	Paste from Clipboard		
Ctrl + X	Delete with Reconnect		
Ctrl + Delete	Delete with Reconnect		
Ctrl + Alt + B	Clear Viewer Region		
Ctrl + Alt + G	Ungroup		
↑ + ⌘ ↵	Context Toggle		
↑ + A	Add Node		
↑ + D	Duplicate		
↑ + F	Make Links		
↑ + G	Select Grouped – Type		
↑ + H	Toggle Node Preview		
↑ + L	Select Linked To		
↑ + {	Activate Same Type Next/Prev		
↑ + }	Activate Same Type Next/Prev		
↑ + Alt + Z	Context Toggle	← ↵	Delete – Previous Character
↑ + Ctrl + ⌘ ↵	Context Enum Menu	→ ↵	Indent or Autocomplete
↑ + Ctrl + D	Duplicate	↓ ↵	Line Break
↑ + Ctrl + G	Select Grouped – Type Extend	Delete ↵	Delete – Next Character
⌚	Select – Deselect All	Insert	Toggle Overwrite
⌚	Box Select – Set	Home	Move Cursor – Line Begin
⌚	Link Nodes	End	Move Cursor – Line End
⌚	Resize Node	Page Up ↵	Move Cursor – Previous Page
⌚	Move and Attach	Page Down ↵	Move Cursor – Next Page
⌚	Move	↑ ↵	Move Cursor – Previous Line
⌚	Node	↓ ↵	Move Cursor – Next Line
Alt + ⌘	Select	← ↵	Move Cursor – Previous Character
Alt + ⌘	Detach	→ ↵	Move Cursor – Next Character

Paint Curve

Command	Description
↓	Draw Curve
A	Select Paint Curve Point – Toggle
G	Move
R	Rotate
S	Resize
X	Remove Paint Curve Point
Delete	Remove Paint Curve Point
NP ↵	Draw Curve
⌚	Select Paint Curve Point
⌚	Move
⌚	Slide Paint Curve Point
Ctrl + ⌘	Add Curve Point and Slide
↑ + ⌘	Select Paint Curve Point – Extend
↑ + ⌘	Slide Paint Curve Point
↑ + Ctrl + ⌘	Place Cursor

Text

Command	Description
← ↵	Delete – Previous Character
→ ↵	Indent or Autocomplete
↓ ↵	Line Break
Delete ↵	Delete – Next Character
Insert	Toggle Overwrite
Home	Move Cursor – Line Begin
End	Move Cursor – Line End
Page Up ↵	Move Cursor – Previous Page
Page Down ↵	Move Cursor – Next Page
↑ ↵	Move Cursor – Previous Line
↓ ↵	Move Cursor – Next Line
← ↵	Move Cursor – Previous Character
→ ↵	Move Cursor – Next Character

Command	Description	Command	Description
NP ↵	Line Break	□	Scroll – Lines +1
Alt + N	New Text	↑	Scroll – Lines -1
Alt + O	Open Text	↓	Scroll – Lines +1
Alt + P	Run Script	Ctrl + ↑	Context Int Cycle
Alt + R	Reload	Ctrl + ↓	Context Int Cycle – Reverse
Alt + S	Save	↑ + □	Set Selection
Ctrl + ← ↵	Delete – Previous Word	Any + Text input ↵	Line Number
Ctrl + /	Toggle Comments – Toggle	Any + Text input ↵	Insert
Ctrl + A	Select All		
Ctrl + C	Copy		
Ctrl + D ↵	Duplicate Line		
Ctrl + E	Move Cursor – Line End		
Ctrl + V ↵	Paste		
Ctrl + X	Cut		
Ctrl + Delete ↵	Delete – Next Word		
Ctrl + Insert	Copy		
Ctrl + Home	Move Cursor – File Top	A	(De)select All – Select
Ctrl + End	Move Cursor – File Bottom	A ⇄	(De)select All – Deselect
Ctrl + ← ↵	Move Cursor – Previous Word	H	Face Select Hide
Ctrl + → ↵	Move Cursor – Next Word	L	Select Linked Pick
Ctrl + NP + ↵	Context Int Cycle	Alt + A	(De)select All – Deselect
Ctrl + NP - ↵	Context Int Cycle – Reverse	Alt + H	Reveal Faces/Vertices
↑ + ← ↵	Delete – Previous Character	Ctrl + I	(De)select All – Invert
↑ + ↵	Unindent	Ctrl + L	Select Linked
↑ + Delete	Cut	Ctrl + NP +	Select More
↑ + Insert ↵	Paste	Ctrl + NP -	Select Less
↑ + Home	Move Select – Line Begin	↑ + H	Face Select Hide – Unselected
↑ + End	Move Select – Line End	↑ + L	Select Linked Pick
↑ + Page Up ↵	Move Select – Previous Page	Ctrl + C	Lasso Select – Add
↑ + Page Down ↵	Move Select – Next Page	↑ + Ctrl + C	Lasso Select – Sub
↑ + ↑ ↵	Move Select – Previous Line		
↑ + ↓ ↵	Move Select – Next Line		
↑ + ← ↵	Move Select – Previous Character		
↑ + → ↵	Move Select – Next Character		
↑ + Ctrl + A	Select Line		
↑ + Ctrl + E	Move Cursor – Line End		
↑ + Ctrl + Home	Move Select – File Top		
↑ + Ctrl + End	Move Select – File Bottom		
↑ + Ctrl + ↑ ↵	Move Lines – Up		
↑ + Ctrl + ↓ ↵	Move Lines – Down		
↑ + Ctrl + ← ↵	Move Select – Previous Word		
↑ + Ctrl + → ↵	Move Select – Next Word		
↑ + Ctrl + Alt + S	Save As		
□	Scrollbar – Lines +1		
□	Set Cursor		
□	Set Selection		
□ ⇄	Select Word		
□	Call Menu		
□	Scrollbar – Lines +1		

Paint Face Mask (Weight, Vertex, Texture)

Command	Description
A	(De)select All – Select
A ⇄	(De)select All – Deselect
H	Face Select Hide
L	Select Linked Pick
Alt + A	(De)select All – Deselect
Alt + H	Reveal Faces/Vertices
Ctrl + I	(De)select All – Invert
Ctrl + L	Select Linked
Ctrl + NP +	Select More
Ctrl + NP -	Select Less
↑ + H	Face Select Hide – Unselected
↑ + L	Select Linked Pick
Ctrl + C	Lasso Select – Add
↑ + Ctrl + C	Lasso Select – Sub

Info

Command	Description
A	(De)select All – Select
A ⇄	(De)select All – Deselect
B	Box Select – Set
R	Replay Operators
X	Delete Reports
Delete	Delete Reports
App	Info
Alt + A	(De)select All – Deselect
Ctrl + C	Copy Reports to Clipboard
Ctrl + I	(De)select All – Invert
□	Select Report
□	Box Select – Set
□	Info
↑ + □	Select Report – Extend

View2D Buttons List

Command	Description
Home	Reset View
Page Up ↵	Scroll Up – Page
Page Down ↵	Scroll Down – Page
NP + ↵	Zoom In
NP - ↵	Zoom Out

Command	Description	Command	Description
.....	Scroller Activate	Make Single User – Confirmation required
.....	Scroller Activate	Delete Strips
.....	Pan View	Split Strips
.....	Scroll Up	View
.....	Scroll Down	Select Left/Right – Left
.....	Zoom 2D View	Select Left/Right – Right
Lattice			
Command	Description	Command	Description
.....	(De)select All – Select	Delete Strips
↓	(De)select All – Deselect	⌘	Frame All
.....	Move	⌘	Move Strips Up
.....	Context Toggle	Move Strips Down
.....	Rotate	Go to Current Frame
.....	Resize	Frame Selected
.....	Lattice	NLA
.....	(De)select All – Deselect	(De)select All – Deselect
.....	Flip (Distortion Free)	Box Select – Set
.....	Hooks	Duplicate
.....	(De)select All – Invert	Swap Strips
.....	Mirror	Clear Scale
.....	Make Vertex Parent – Confirmation required	Apply Scale
⌘	Select More	Add Meta–Strips
⌘	Select Less	(De)select All – Invert
.....	Proportional Editing Falloff	Remove Meta–Strips
.....	Bend	Set Preview Range to Selected
.....	To Sphere	Add Action Strip
.....	Shear	Duplicate Linked
.....	Move	Add Sound Clip
.....	Lattice	Snap
Toolbar Popup			
Command	Description	Command	Description
.....	Set Tool by Name – Cursor Empty	Add Transition
.....	Set Tool by Name – Select Lasso	Add F–Modifier – Null
.....	Empty	Select – Deselect All
.....	Set Tool by Name – Measure Empty	Box Select – Set
.....	Set Tool by Name – Transform	Transform – Translation
.....	Empty	NLA
NLA Editor			
Command	Description	Command	Description
.....	(De)select All – Select	Select Left/Right – Check
↓	(De)select All – Deselect	Box Select – Sub
.....	Box Select – Set	Select – Extend
.....	Transform – Time Extend	Box Select – Add
.....	Transform – Translation	Change Frame 0.00
.....	Toggle Muting	Select Left/Right – Check Extend
.....	Add Time Marker		
.....	Transform – Time Scale		
Property Editor			
Command	Description	Command	Description
.....	Remove Modifier – Report	Remove Grease Pencil Modifier – Report
.....	Remove Grease Pencil Modifier – Report	Remove Grease Pencil Effect – Report
.....	Delete Constraint – Report	Delete Modifier – Report
.....	Remove Modifier – Report	Remove Grease Pencil Modifier – Report

Command	Description	Command	Description
Delete	Remove Grease Pencil Effect – Report	↑ + F	Radial Control
Delete	Delete Constraint – Report	↑ + H	Hide Selected – Unselected
Alt + F	Clear Filter	↑ + K	Weight Set 1.00
Ctrl + A	Apply Modifier – Report	↑ + L	Select Linked
Ctrl + A	Apply Modifier – Report	↑ + O	Proportional Editing Falloff
Ctrl + A	Apply Constraint – Report	U	Brush Edit
Ctrl + F	Filter	U	Move
↑ + A	Add Modifier	U	Particle
↑ + D	Copy Modifier	↑ + U	Brush Edit
↑ + D	Copy Modifier		
↑ + D	Copy Effect		
↑ + D	Duplicate Constraint		
U	Set Active Modifier		
U	Context Menu		
Ctrl + ⌘	Cycle Space Context – Prev		
Ctrl + ⌄	Cycle Space Context – Next		
NLA Generic			
Command	Description	Command	Description
↵	Enter Tweak Mode	NP + e	Zoom In
↶	Exit Tweak Mode	NP - e	Zoom Out
N	Context Toggle – User Interface	↑ + B	Zoom to Border
Ctrl + F	Filter Channels	U	Scroller Activate
↑ + ↵	Enter Tweak Mode	U	Scroller Activate
↑ + ↶	Exit Tweak Mode	U	Pan View
Particle			
Command	Description	Command	Description
1	Context Set Enum – Path	↑ + U	Zoom 2D View
2	Context Set Enum – Point	Ctrl + U	Scroll Left
3	Context Set Enum – Tip	Ctrl + ⌂	Scroll Right
A	(De)select All – Select	Ctrl + ⌂	Zoom Out
A ↓	(De)select All – Deselect	↑ + U	Zoom In
F	Radial Control	↑ + U	Pan View
G	Move	↑ + U	Scroll Up
H	Hide Selected	↑ + U	Scroll Down
L	Select Linked		
O	Context Toggle		
R	Rotate		
S	Resize		
X	Delete – Particle		
Delete	Delete – Particle		
App	Particle		
Alt + A	(De)select All – Deselect		
Alt + H	Reveal		
Ctrl + I	(De)select All – Invert		
Ctrl + L	Select Linked All		
Ctrl + NP + e	Select More		
Ctrl + NP - e	Select Less		
Grease Pencil Stroke Vertex Mode			
Command	Description		
1	Context Toggle		
2	Context Toggle		
3	Context Toggle		
A	(De)select All Strokes – Select		
A ↓	(De)select All Strokes – Deselect		
B	Box Select – Set		
C	Circle Select – Set		
F	Radial Control		
I	Animation		
L	Select (Extend) – Entire Strokes		
X	Extend		
Y	Flip Colors		
{ e	Change Active Layer		
} e	Scale Sculpt/Paint Brush Size 0.90		
Alt + A	Scale Sculpt/Paint Brush Size 1.11		
Alt + I	(De)select All Strokes – Deselect		
Ctrl + I	Delete		
	(De)select All Strokes – Invert		

Command	Description	Command	Description
.....	Select Linked	Radial Control – Vertex Paint Texture Angle
.....	Select More	Set Vertex Colors
.....	Select Less	Radial Control – Vertex Paint Strength
.....	Radial Control	Context Toggle
.....	Select Grouped – Layer	Sample Color
.....	Insert Blank Frame	Vertex Paint – Normal
.....	Select (Extend) – Entire Strokes	Stencil Brush Control – Translation Primary
.....	Extend	Vertex Paint – Keep Open
.....	Context Toggle	Stencil Brush Control – Translation Secondary
.....	Delete All Active Frames	Vertex Paint – Invert
.....	Context Toggle	Stencil Brush Control – Rotation Primary
.....	Merge Down – Active	Stencil Brush Control – Rotation Secondary
.....	Select – Deselect All	Vertex Paint – Smooth
.....	Vertex Paint – Keep Open	Stencil Brush Control – Scale Primary
.....	Select – Deselect All	Stencil Brush Control – Scale Secondary
.....	Lasso Select Strokes – Add		
.....	Select (Extend) – Extend Toggle		
.....	Select (Extend) – Extend Toggle		
	Lasso Select Strokes – Sub		

User Interface

Command	Description
.....	Reset to Default Value – All
.....	Eyedropper
.....	Eyedropper Colorband
.....	Eyedropper Data–Block
.....	Eyedropper Depth
.....	Insert Keyframe (Buttons) – All
.....	Add to Keying Set – All
.....	Eyedropper Colorband (Points)
.....	Delete Keyframe (Buttons) – All
.....	Remove from Keying Set
.....	Add Driver
.....	List Filter
.....	View Filter
.....	Remove Driver – All
.....	Clear Keyframe (Buttons) – All
.....	Copy Data Path
.....	Copy Data Path – Full Path

Vertex Paint

Command	Description
.....	Context Toggle
.....	Context Toggle
.....	Radial Control
.....	Swap Colors
.....	Scale Sculpt/Paint Brush Size 0.90
.....	Scale Sculpt/Paint Brush Size 1.11
.....	Vertex Paint – Keep Open
.....	Context Enum Menu
.....	Reveal Faces/Vertices

Sculpt Curves

Command	Description
.....	Set Select Mode – Point
.....	Set Select Mode – Curve
.....	(De)select All – Select
.....	(De)select All – Deselect
.....	Radial Control
.....	Edit Minimum Distance
.....	Scale Sculpt/Paint Brush Size 0.90
.....	Scale Sculpt/Paint Brush Size 1.11
.....	(De)select All – Deselect
.....	(De)select All – Invert
.....	Select Grow
.....	Radial Control
.....	Stroke Curves Sculpt – Normal
.....	Stroke Curves Sculpt – Invert
.....	Stroke Curves Sculpt – Smooth

Weight Paint

Command	Description
.....	Context Toggle – Mask
.....	Context Toggle – Mask Vertex
.....	Context Toggle
.....	Radial Control
.....	Vertex Group Locks
.....	Scale Sculpt/Paint Brush Size 0.90
.....	Scale Sculpt/Paint Brush Size 1.11
.....	Weights – Keep Open
.....	Context Enum Menu

Command	Description	Command	Description
.....	Reveal Faces/Vertices	Select Less
.....	Radial Control – Brush Weight	Radial Control
.....	Set Weight	Select Grouped – Layer
.....	Weight Gradient – Linear	Insert Blank Frame
.....	Radial Control – Brush Strength	Select (Extend) – Entire Strokes
.....	Context Toggle	Extend
.....	Weight Paint Sample Weight	Context Toggle
.....	Weight Gradient – Radial	Delete All Active Frames
.....	Weight Paint Sample Group	Automasking
.....	Weight Paint – Normal	Context Toggle
.....	Weights – Keep Open	Merge Down – Active
.....	Select	Select – Deselect All
.....	Weight Paint – Invert	Sculpt – Keep Open
.....	Weight Paint – Smooth	Select – Deselect All
.....	Select (Toggle) – Toggle	Lasso Select Strokes – Add
.....	Select	Select (Extend) – Extend Toggle
		Select (Extend) – Extend Toggle
			Lasso Select Strokes – Sub

Image Editor Tool: Uv, Sculpt Stroke

Command	Description
.....	Radial Control
.....	Scale Sculpt/Paint Brush Size 0.90
.....	Scale Sculpt/Paint Brush Size 1.11
.....	Radial Control
.....	Sculpt UVs – Normal
.....	Sculpt UVs – Invert
.....	Sculpt UVs – Close

Grease Pencil Stroke Sculpt Mode

Command	Description
.....	Context Toggle
.....	Context Toggle
.....	Context Toggle
.....	(De)select All Strokes – Select
.....	(De)select All Strokes – Deselect
.....	Box Select – Set
.....	Circle Select – Set
.....	Radial Control – Brush Size
.....	Animation
.....	Select (Extend) – Entire Strokes
.....	Extend
.....	Change Active Material
.....	Change Active Layer
.....	Scale Sculpt/Paint Brush Size 0.90
.....	Scale Sculpt/Paint Brush Size 1.11
.....	Sculpt – Keep Open
.....	(De)select All Strokes – Deselect
.....	Delete
.....	Copy Strokes
.....	(De)select All Strokes – Invert
.....	Select Linked
.....	Select More

Legend

	Return
	Esc
	Tab
	Backspace
	Space
	Delete
	Home
	End
	Page Up
	Page Down
	Number Pad X
	Shift Modifier
	Control Modifier
	Alt Modifier
	Operating System Modifier
	Any Modifier
	Application Program
	Left – Right – Up – Down
	Media Play – Stop – First – Last
	Auto Repeat
	Release
	Double Click
	Left Mouse Button
	Right Mouse Button
	Middle Mouse Button
	Mouse Button Four
	Mouse Button Five
	Wheel Up Mouse
	Wheel Down Mouse
	Mouse Smart Zoom
	Mouse Move
	Mouse Rotate

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